Fitness Challenge for Seniors

## **Volunteer Description**

## Events

**.5 Mile Walk** – 3 volunteers will be needed and 1 Champion.

- (2) 1 volunteer per walker. Volunteer will:
  - Be assigned to one athlete to walk with.
  - Keep track of the athletes' distance walked.
  - Ensure that the athletes are following the rules.
  - Time the athlete.
  - Report times on the roster.
  - Report times to score keeper.
- (1) 1 Scorekeeper will:
  - Keep track of scores for event.
  - Collect times from other volunteers.
  - Score athletes based on their time.
- (1) 1 Champion will:
  - Start each round of the event.
  - Oversee scoring of the event.
  - Set up for event.
  - Oversee the event.
  - Explain rules of the event to the athletes.

Basketball Bounce - 3 volunteers and 1 Champion

- (1) 1 volunteer per athlete, 2 total. Volunteer will:
  - Be assigned one trashcan and will work with one athlete participating at a time.
  - Track the number of baskets the athlete makes.
  - Ensure that the athlete only bounces 10 times.
  - Ensure that the athletes are following the rules.
  - Ensure that the athlete bounces the ball one time prior to landing in the trashcan.
  - Ensure that the athlete is staying behind the line.
  - Retrieve the basketball for the athlete after each bounce.
  - Report scores to score keeper.
- (1) 1 Scorekeeper will:
  - Keep track of scores for event.
  - Collect basket count from other volunteers.
  - Track athletes scores to determine tiebreaker rounds, if needed.
  - Score athletes based on the number of baskets made.
- (1) 1 Champion will:
  - Oversee scoring of the event.
  - Set up for event.
  - Oversee the event.
  - Oversee tiebreaker rounds as needed.
  - Explain rules of the event to athletes and volunteers.

Wii Bowling – 3 volunteers are needed for this event and 1 Champion.

- (1) 1 volunteer per TV (3 TVs total) the volunteer will:
  - Set up the game for each athlete.
  - Watch the athlete play the game.
  - Ensure the athlete is following the rules.
  - Make sure the athlete is staying behind the line.
  - Track the athlete's score.
  - Report participants score to the score keeper.
- (1) 1 volunteer for practice TV, the volunteer will:
  - Set up the practice game for each athlete.
  - Watch athletes participating on the practice TV.
  - Ensure that each athlete only participates in one practice round.
  - Ensures the athlete follows rules of the main event.
- (1) 1 Scorekeeper will:
  - Keep track of scores for event.
  - Collect athletes scores from each volunteer.
  - Will track athletes scores to determine tiebreaker rounds, if needed.
  - Score athletes based on the number of baskets made.
- (1) 1 Champion will:
  - Oversee scoring of the event.
  - Set up for event.
  - Oversee the event.
  - Explain the rules of the event to the athletes and volunteers.

**Obstacle Course** – 3 volunteers are needed for this event and 1 Champion.

- (1) 1 Volunteer will:
  - Reset the obstacle course after each athlete has gone through the course.
  - Demonstrate the obstacle course before each round.
- (2) 1 Volunteer will:
  - Walk through the obstacle with each athlete.
  - Keep track of the athlete's time. Two timers present and the average will be taken as the final time.
  - Ensure that the athlete is completing the obstacle course correctly and not breaking any rules.
  - Alternate with other volunteer to walk athletes through the course.
- (1) 1 Scorekeeper will:
  - Keep track of scores for event.
  - Collect athletes' times from each volunteer.
  - Track athletes scores to determine tiebreaker rounds, if needed.
  - Score athletes based on the number of baskets made.
- (1) 1 Champion will:
  - Oversee scoring of the event.
  - Set up for event.
  - Oversee the event.
  - Explain the rules of the event to the athletes and volunteers.

**Cornhole-** 2 Volunteers needed and 1 Champion:

- (1) 1 volunteers will:
  - Reset the boards and beanbags. Boards need to be 21ft apart.
  - Ensure athletes follow rules.
  - Keep track number of beanbags tossed each players gets five each.
- (1) 1 Scorekeeper will:
  - Explain rules of the event to participants.
  - Collect points from volunteers.
  - Keep track of scores.
- (1) Champion will:
  - Set up for event.
  - Oversee the event.
  - Explain the rules of the event to the athletes and volunteers.